

the given basis B for \mathbb{R}^2 is $B = \{b_1, b_2\}$ for $b_1 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$ and $b_2 = \begin{bmatrix} 1 \\ 3 \end{bmatrix}$.
 $\vec{x} = c_1 b_1 + c_2 b_2 = \begin{bmatrix} c_1 + c_2 \\ 2c_1 + 3c_2 \end{bmatrix}$

to the homogeneous equation since basis vectors are LI.

Coordinate vector of \vec{x} relative to basis B
 D - Coordinate vector of \vec{x}
 coordinate mapping

$$[x]_B = \begin{bmatrix} c_1 \\ c_2 \end{bmatrix}$$

$$\vec{x} = -2 \begin{bmatrix} 1 \\ 2 \end{bmatrix} + 1 \begin{bmatrix} 1 \\ 3 \end{bmatrix} = \begin{bmatrix} -1 \\ -1 \end{bmatrix}$$

$$[x]_B = \vec{x} \in \text{NEW}$$

$$\begin{bmatrix} 1 \\ 1 \end{bmatrix} + \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$$

$$[x]_B = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

change of basis matrix: P_B^{-1}
 $P_B [x]_B = \vec{x} \iff [x]_B = P_B^{-1} \vec{x}$

$$\begin{bmatrix} 1 & d \\ ad-bc & c \end{bmatrix}$$

$$\begin{aligned} [x]_B &= \begin{bmatrix} 1 \\ 1 \end{bmatrix} \\ 1 \cdot \begin{bmatrix} 1 \\ 2 \end{bmatrix} + 1 \cdot \begin{bmatrix} 1 \\ 3 \end{bmatrix} &= \begin{bmatrix} 2 \\ 5 \end{bmatrix} \\ \Rightarrow \begin{bmatrix} 1 & 1 \\ 2 & 3 \end{bmatrix} \begin{bmatrix} 1 \\ 1 \end{bmatrix} &= \begin{bmatrix} 2 \\ 5 \end{bmatrix} \\ \Rightarrow \begin{bmatrix} 1 & 1 \\ 2 & 3 \end{bmatrix} &= \begin{bmatrix} 2 \\ 5 \end{bmatrix} \\ - \begin{bmatrix} 1 & 1 \\ 2 & 3 \end{bmatrix} &= \begin{bmatrix} 1 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 \\ 2 \end{bmatrix} \end{aligned}$$

$$\begin{bmatrix} 2 & -1 \\ 1 & 1 \end{bmatrix} = \begin{bmatrix} 4 \\ 5 \end{bmatrix} \quad [x]_B = \frac{1}{3} \begin{bmatrix} 1 \\ 1 \end{bmatrix}$$

basis B
 ① LI.
 ② span \mathbb{R}^2
 $[x]_B = \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix}$

$\pi(\vec{x}) = A\vec{x}$
 $\vec{x} \xrightarrow{A} \pi(\vec{x}) = A\vec{x}$
 matrix mult. (left) gives a linear transformation

P_B - matrix
 $[x]_B$ - vector

\mathbb{R}^3

\mathbb{R}^4

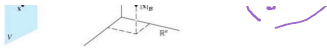


FIGURE 5 The coordinate mapping from V onto \mathbb{R}^n .

4.4: Coordinate Systems

Theorem 8 Let $B = \{b_1, \dots, b_n\}$ be a basis for a vector space V . Then the coordinate mapping $x \mapsto [x]_B$ is a linear transformation from V to \mathbb{R}^n .

A one-to-one linear transformation from a vector space V onto a vector space W is called an isomorphism from V onto W .

Essentially, these two vector spaces are indistinguishable.

Ex 4: Let B be the standard basis of the space \mathbb{P}_3 of polynomials; that is, let $B = \{1, t, t^2, t^3\}$. A typical element p of \mathbb{P}_3 has the form

not a vector $\rightarrow p(t) = a_0 + a_1t + a_2t^2 + a_3t^3$

Since p is a linear combination of the standard basis vectors, then $[p]_B = \begin{bmatrix} a_0 \\ a_1 \\ a_2 \\ a_3 \end{bmatrix}$

So $p \mapsto [p]_B$ is an isomorphism from \mathbb{P}_3 onto \mathbb{R}^4 .



isomorphism between the vector spaces.

$\mathbb{P}_3 \leftrightarrow \mathbb{R}^4$

$\begin{bmatrix} 1 \\ 0 \\ 2 \\ 3 \end{bmatrix} \Leftrightarrow 1 + 0t + 2t^2 + 3t^3$

is a traditional vector.

Ex 5: Use coordinate vectors to test the linear independence of the sets of polynomials

a) $\{1 + 2t^2 + t - 3t^3, -t + 2t^2 - t^3\}$ $\vec{x} = \vec{0}$ are there non-triv. sol.

$\begin{bmatrix} 1 & 2 & 1 & -3 \\ 0 & -1 & 1 & -1 \end{bmatrix} \sim \begin{bmatrix} 1 & 2 & 1 & -3 & 0 \\ 0 & -1 & 1 & -1 & 0 \\ 0 & 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 & 0 \end{bmatrix}$ can't make one poly from the others.

vectors are l.i. \Rightarrow polys are l.i.

4.4: Coordinate Systems

b) Is this a basis \mathbb{P}_3 ? $\{(1-t)^2, t-2t^2+t^3, (1-t)^3\}$

No \Rightarrow 3 polys can't span \mathbb{P}_3 . Does not span.

\Rightarrow vectors did not span \mathbb{R}^4 . \therefore not a basis for \mathbb{R}^4 .

\mathbb{R}^3 standard basis $\begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$
 $\dim(\mathbb{P}_3) = 4$
 $\dim(\mathbb{R}^3) = 3$

Ex 6: Let $v_1 = \begin{bmatrix} 1 \\ 1 \\ 2 \end{bmatrix}, v_2 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix}, x = \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix}$

and $B = \{v_1, v_2\}$. Then B is a basis for $H = \text{Span}\{v_1, v_2\}$.

① row reducing $[x]_B = ?$

$\begin{bmatrix} 1 & 1 & 2 \\ 1 & 1 & 1 \\ 2 & 2 & 3 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 1 \\ 0 & 0 & -1 \\ 0 & 0 & -1 \end{bmatrix}$
 $\vec{x} = 2v_1 + 3v_2$

② Graphing. $\vec{x} = \begin{bmatrix} 2 \\ 1 \\ 3 \end{bmatrix}$
 $[x]_B = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$ $\textcircled{\text{P}_B^{-1}}$ fails

4.4: Coordinate Systems

Practice Problems

1. Let $b_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}, b_2 = \begin{bmatrix} -3 \\ 4 \\ 0 \end{bmatrix}, b_3 = \begin{bmatrix} 3 \\ -6 \\ 3 \end{bmatrix}$, and $x = \begin{bmatrix} -8 \\ 2 \\ 3 \end{bmatrix}$.

- a. Show that the set $B = \{b_1, b_2, b_3\}$ is a basis of \mathbb{R}^3 .
- b. Find the change-of-coordinates matrix from B to the standard basis.
- c. Write the equation that relates x in \mathbb{R}^3 to $[x]_B$.
- d. Find $[x]_B$ for the x given above.

$(c.) P_B [x]_B = \vec{x}$
or
 $P_B^{-1} \vec{x} = [x]_B$

(d.) $\begin{bmatrix} 1 & -3 & 3 \\ 0 & 4 & -6 \\ 0 & 0 & 3 \end{bmatrix} \begin{bmatrix} -8 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} -5 \\ 2 \\ 9 \end{bmatrix}$

(a) $P_B = \begin{bmatrix} 1 & -3 & 3 \\ 0 & 4 & -6 \\ 0 & 0 & 3 \end{bmatrix}$ has a pivot in every column. Three l.i. vectors in \mathbb{R}^3 must form a basis for \mathbb{R}^3 .

(b) so the P_B matrix above does the trick. $P_B: [x]_B \mapsto \vec{x}$

2. The set $B = \{1-t^2, 2t^2-t^3, t^3\}$ is a basis for \mathbb{P}_3 . Find the coordinate vector of $p(t) = 5 - 2t^2 + t^3$ relative to B .

Now, $[x]_B = P_B^{-1} \vec{x} = \begin{bmatrix} 5 \\ 1 \\ -2 \end{bmatrix}_B$
so let $P_B = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 2 & 0 \\ 0 & 0 & 1 \end{bmatrix}$ thus $p(t) = 5(1-t^2) + 1(2t^2-t^3) + (-2)(t^3)$

so let $P = \begin{bmatrix} \text{yellow} & \text{yellow} & \text{green} \\ \text{yellow} & \text{yellow} & \text{green} \\ \text{yellow} & \text{yellow} & \text{green} \end{bmatrix}$ then $p(x) = 5 \begin{pmatrix} \text{yellow} \\ \text{yellow} \\ \text{yellow} \end{pmatrix} + 1 \begin{pmatrix} \text{yellow} \\ \text{yellow} \\ \text{yellow} \end{pmatrix} - 2 \begin{pmatrix} \text{green} \\ \text{green} \\ \text{green} \end{pmatrix}$.

And $\vec{x} = \begin{pmatrix} \text{purple} \\ \text{purple} \\ \text{purple} \end{pmatrix}$

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