

# 1.9 – Matrix of a Linear Transformation **Math 220**

Warnock - Class Notes

**Ex 1:** The columns of  $I_2 = \begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix}$  are  $\mathbf{e}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$  and  $\mathbf{e}_2 = \begin{bmatrix} 0 \\ 1 \end{bmatrix}$ . Suppose  $T$  is a linear

transformation from  $\mathbb{R}^2 \rightarrow \mathbb{R}^3$  such that  $T(\mathbf{e}_1) = \begin{bmatrix} 3 \\ 2 \\ -5 \end{bmatrix}$  and  $T(\mathbf{e}_2) = \begin{bmatrix} 0 \\ -1 \\ 9 \end{bmatrix}$ .

Find a formula for the image of an arbitrary  $\mathbf{x} \in \mathbb{R}^2$ .

$$\vec{x} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = x_1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + x_2 \begin{bmatrix} 0 \\ 1 \end{bmatrix} = x_1 \vec{e}_1 + x_2 \vec{e}_2$$

$$\begin{aligned} T(\vec{x}) &= T(x_1 \vec{e}_1 + x_2 \vec{e}_2) \\ &= x_1 T(\vec{e}_1) + x_2 T(\vec{e}_2) \\ &= x_1 \begin{bmatrix} 3 \\ 2 \\ -5 \end{bmatrix} + x_2 \begin{bmatrix} 0 \\ -1 \\ 9 \end{bmatrix} = \begin{bmatrix} 3x_1 + 0x_2 \\ 2x_1 - x_2 \\ -5x_1 + 9x_2 \end{bmatrix} = \begin{bmatrix} 3 & 0 \\ 2 & -1 \\ -5 & 9 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \end{aligned}$$

This shows us that knowing  $T(\mathbf{e}_1)$  and  $T(\mathbf{e}_2)$  can give us  $T(\mathbf{x})$  for any  $\mathbf{x}$ .

$$T(\mathbf{x}) = [T(\mathbf{e}_1) \quad T(\mathbf{e}_2)] \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = A\mathbf{x}$$

## Theorem 10

Let  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  be a linear transformation. Then there exists a unique matrix  $A$  such that

$$T(\mathbf{x}) = A\mathbf{x} \quad \text{for all } \mathbf{x} \text{ in } \mathbb{R}^n$$

In fact,  $A$  is the  $m \times n$  matrix whose  $j$ th column is the vector  $T(\mathbf{e}_j)$ , where  $\mathbf{e}_j$  is the  $j$ th column of the identity matrix in  $\mathbb{R}^n$ :

$$A = [T(\mathbf{e}_1) \quad \cdots \quad T(\mathbf{e}_n)] \quad (3)$$

This Matrix  $A$  is called the standard matrix  
for the linear transformation  $T$ .

**Ex 2:** Find the standard matrix  $A$  for the contraction transformation  $T(\mathbf{x}) = \frac{1}{2}\mathbf{x}$

for  $\mathbf{x} \in \mathbb{R}^2$ .  $T(\vec{e}_1) = T\begin{bmatrix} 1 \\ 0 \end{bmatrix} = \frac{1}{2}\begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1/2 \\ 0 \end{bmatrix}$ ,  $T(\vec{e}_2) = T\begin{bmatrix} 0 \\ 1 \end{bmatrix} = \frac{1}{2}\begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1/2 \end{bmatrix}$

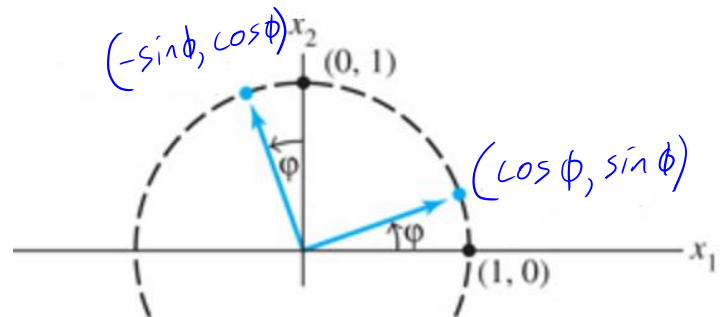
$$A = \begin{bmatrix} 1/2 & 0 \\ 0 & 1/2 \end{bmatrix}$$

**Ex 3:** Let  $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$  be the transformation that rotates each point in  $\mathbb{R}^2$  about the origin through the angle  $\phi$ , with counterclockwise rotation for a positive angle (see the figure). Find the standard matrix  $A$  of this transformation.

$$T(\vec{e}_1) = T\begin{bmatrix} 1 \\ 0 \end{bmatrix} = \begin{bmatrix} \cos \phi \\ \sin \phi \end{bmatrix}$$

$$T(\vec{e}_2) = T\begin{bmatrix} 0 \\ 1 \end{bmatrix} = \begin{bmatrix} -\sin \phi \\ \cos \phi \end{bmatrix}$$

$$A = \begin{bmatrix} \cos \phi & -\sin \phi \\ \sin \phi & \cos \phi \end{bmatrix}$$



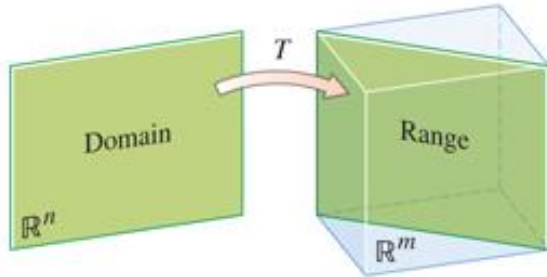
**Ex 4:** Observe and discuss in the interactive ebook: (also, pages 74-76)

- Reflection
- Contraction & Expansion
- Shear
- Projection

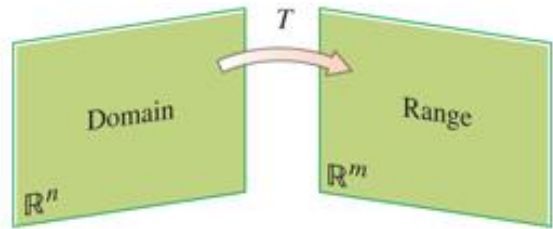
### Definition

A mapping  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is said to be **onto**  $\mathbb{R}^m$  if each  $\mathbf{b}$  in  $\mathbb{R}^m$  is the image of *at least one*  $\mathbf{x}$  in  $\mathbb{R}^n$ .

Another way of saying this is that the range of  $T$  is all of the codomain  $\mathbb{R}^m$



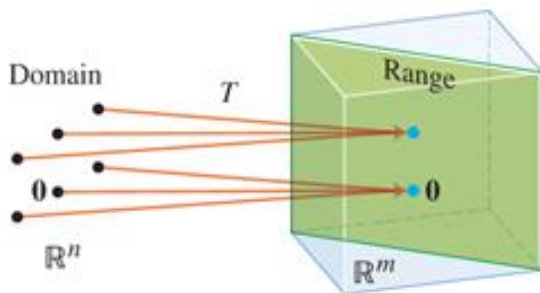
$T$  is not onto  $\mathbb{R}^m$



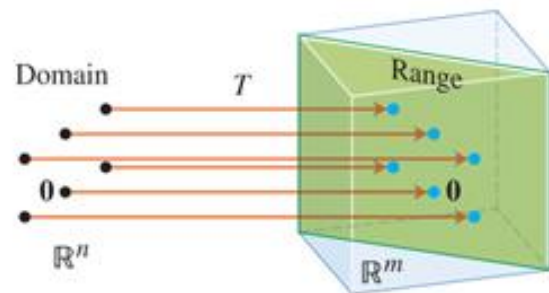
$T$  is onto  $\mathbb{R}^m$

### Definition

A mapping  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  is said to be **one-to-one** if each  $\mathbf{b}$  in  $\mathbb{R}^m$  is the image of *at most one*  $\mathbf{x}$  in  $\mathbb{R}^n$ .



$T$  is not one-to-one



$T$  is one-to-one

### Theorem 11

Let  $T : \mathbb{R}^n \rightarrow \mathbb{R}^m$  be a linear transformation. Then  $T$  is one-to-one if and only if the equation  $T(\mathbf{x}) = \mathbf{0}$  has only the trivial solution.

**Proof:** ( $\Rightarrow$ ) Assume  $T$  is 1-to-1.  $T(\vec{0}) = \vec{0}$  (LT)

$$T(\vec{x}) = \vec{0} \Rightarrow \vec{x} = \vec{0} \text{ (1-to-1) Q.E.D.}$$

( $\Leftarrow$ )  $T(\vec{x}) = \vec{0}$  has only the trivial solution.

Assume  $T$  is not 1-to-1. Then image  $\vec{b}$  comes from two vectors  $\vec{u} \neq \vec{v}$ ,  $\vec{u} \neq \vec{v}$ .

$$T(\vec{u} - \vec{v}) = T(\vec{u}) - T(\vec{v}) = \vec{b} - \vec{b} = \vec{0} \Rightarrow \vec{u} - \vec{v} = \vec{0}$$

Therefore, by contradiction,  $\vec{u} = \vec{v}$   
 $T$  is 1-to-1.

## Theorem 12

Let  $T: \mathbb{R}^n \rightarrow \mathbb{R}^m$  be a linear transformation, and let  $A$  be the standard matrix for  $T$ . Then:

- $T$  maps  $\mathbb{R}^n$  onto  $\mathbb{R}^m$  if and only if the columns of  $A$  span  $\mathbb{R}^m$ ;
- $T$  is one-to-one if and only if the columns of  $A$  are linearly independent.

**Proof:** a) Columns of  $A$  span  $\mathbb{R}^m$   
 $\Leftrightarrow$  every  $\vec{b} \in \mathbb{R}^m$  has a solution for  $A\vec{x} = \vec{b}$   
 $\Leftrightarrow$  every  $\vec{b}$  in  $T(\mathbb{R}^n) = \mathbb{R}^m$  has a solution  
 $\Leftrightarrow T$  maps  $\mathbb{R}^n$  onto  $\mathbb{R}^m$

b)  $T(\vec{x}) = \vec{0}$  and  $A\vec{x} = \vec{0}$  represent the same thing

$T$  is 1-to-1  $\Leftrightarrow A\vec{x} = \vec{0}$  has only trivial solution,  $\vec{0}$

$\Leftrightarrow$  Columns of  $A$  are linearly independent

$T$  1-to-1:  $A$  has no free variables

$T$  is onto  $\mathbb{R}^m \Leftrightarrow A$  has  $m$  pivot positions

**Ex 5:** Let  $T$  be the linear transformation whose standard matrix is below (2 cases). Determine whether they are "onto  $\mathbb{R}^3$ " and/or a one-to-one mapping.

a)  $A = \begin{bmatrix} 1 & -2 & 3 & 1 \\ 0 & 0 & 2 & -5 \\ 0 & 0 & 0 & 4 \end{bmatrix}$

b)  $B = \begin{bmatrix} 1 & -2 \\ 2 & -4 \\ 3 & 5 \end{bmatrix}$   $B\vec{x} = \vec{b}$

	Why?	Why?
onto $\mathbb{R}^3$ ?	Yes, 3 pivot positions span $\mathbb{R}^3$	No, can't span $\mathbb{R}^3$ (only 2 vectors)
one-to-one?	No, free variables (linear dependence)	Yes, linearly independent columns

Neither

$\begin{bmatrix} 1 & -2 \\ 2 & -4 \\ 3 & -6 \end{bmatrix}, \begin{bmatrix} 1 & 2 & 0 \\ 0 & 0 & 1 \\ 0 & 0 & 0 \end{bmatrix}$

(not scalar multiple)  
(2 vectors)