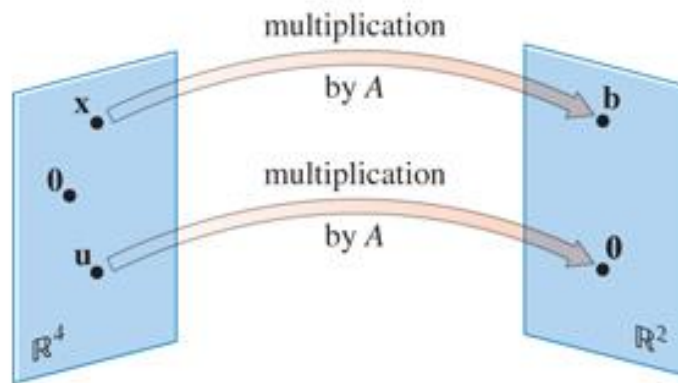


1.8 – Linear Transformations

While the matrix equation $A\vec{x} = \vec{b}$ and the vector equation $x_1\vec{a}_1 + x_2\vec{a}_2 + \dots + x_p\vec{a}_p = \vec{b}$ are essentially the same except for notation, there is a case where the matrix equation represents an action on a vector that isn't directly connected with a linear combination of vectors.

$$\begin{matrix} \begin{bmatrix} 4 & -3 & 1 & 3 \\ 2 & 0 & 5 & 1 \end{bmatrix} & \begin{bmatrix} 1 \\ 1 \\ 1 \\ 1 \end{bmatrix} & = & \begin{bmatrix} 5 \\ 8 \end{bmatrix} & \text{and} & \begin{bmatrix} 4 & -3 & 1 & 3 \\ 2 & 0 & 5 & 1 \end{bmatrix} & \begin{bmatrix} 1 \\ 4 \\ -1 \\ 3 \end{bmatrix} & = & \begin{bmatrix} 0 \\ 0 \end{bmatrix} \\ \uparrow & \uparrow & & \uparrow & & \uparrow & \uparrow & & \uparrow \\ A & \mathbf{x} & & \mathbf{b} & & A & \mathbf{u} & & \vec{0} \end{matrix}$$



Functions for vectors

Does this picture look familiar from other math you've seen?

A Transformation T from \mathbb{R}^N to \mathbb{R}^M is a rule that assigns each vector $\mathbf{x} \in \mathbb{R}^N$ to a vector $T(\mathbf{x}) \in \mathbb{R}^M$.

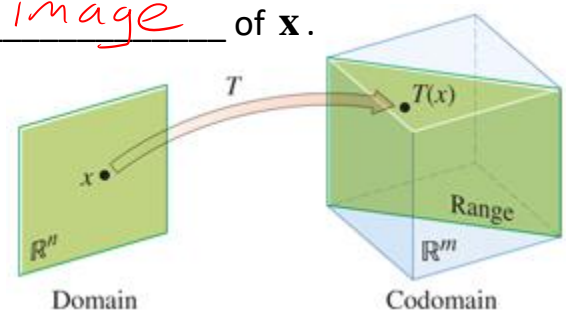
The set \mathbb{R}^N is called the Domain of T .

$$T: \mathbb{R}^N \rightarrow \mathbb{R}^M$$

The set \mathbb{R}^M is called the Codomain of T .

For $\mathbf{x} \in \mathbb{R}^N$, the vector $T(\mathbf{x}) \in \mathbb{R}^M$ is called the image of \mathbf{x} .

The set of all images $T(\mathbf{x})$ is called the Range of T .



Ex 1: Let $A = \begin{bmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{bmatrix}$, $\mathbf{u} = \begin{bmatrix} 2 \\ -1 \end{bmatrix}$, $\mathbf{b} = \begin{bmatrix} 3 \\ 2 \\ -5 \end{bmatrix}$, $\mathbf{c} = \begin{bmatrix} 3 \\ 2 \\ 5 \end{bmatrix}$,

define a transformation $T: \mathbb{R}^2 \rightarrow \mathbb{R}^3$ by $T(\mathbf{x}) = A\mathbf{x}$, so that

$$T(\mathbf{x}) = A\mathbf{x} = \begin{bmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} x_1 - 3x_2 \\ 3x_1 + 5x_2 \\ -x_1 + 7x_2 \end{bmatrix}$$

a. Find $T(\mathbf{u})$, the image of \mathbf{u} under the transformation T .

b. Find an \mathbf{x} in \mathbb{R}^2 whose image under T is \mathbf{b} .

c. Is there more than one \mathbf{x} whose image under T is \mathbf{b} ?

d. Determine if \mathbf{c} is in the range of the transformation T .

a) $T \begin{bmatrix} 2 \\ -1 \end{bmatrix} = \begin{bmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{bmatrix} \begin{bmatrix} 2 \\ -1 \end{bmatrix} = \begin{bmatrix} 2+3 \\ 6-5 \\ -2-7 \end{bmatrix} = \begin{bmatrix} 5 \\ 1 \\ -9 \end{bmatrix}$ is the image of $\begin{bmatrix} 2 \\ -1 \end{bmatrix}$ under T

b) $\begin{bmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 3 \\ 2 \\ -5 \end{bmatrix}$ $\begin{bmatrix} 1 & -3 & | & 3 \\ 3 & 5 & | & 2 \\ -1 & 7 & | & -5 \end{bmatrix} \xrightarrow{\text{rref}} \begin{bmatrix} 1 & 0 & | & 1.5 \\ 0 & 1 & | & -0.5 \\ 0 & 0 & | & 0 \end{bmatrix}$ $\mathbf{x} = \begin{bmatrix} 3/2 \\ -1/2 \end{bmatrix}$

$\therefore T \begin{bmatrix} 3/2 \\ -1/2 \end{bmatrix} = \begin{bmatrix} 3 \\ 2 \\ -5 \end{bmatrix}$

c) No, no free variables

d) $\begin{bmatrix} 1 & -3 \\ 3 & 5 \\ -1 & 7 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} = \begin{bmatrix} 3 \\ 2 \\ 5 \end{bmatrix}$ $\begin{bmatrix} 1 & -3 & | & 3 \\ 3 & 5 & | & 2 \\ -1 & 7 & | & 5 \end{bmatrix} \xrightarrow{\text{rref}} \begin{bmatrix} 1 & 0 & | & 0 \\ 0 & 1 & | & 0 \\ 0 & 0 & | & 1 \end{bmatrix}$

\vec{c} is not in the range of $T(\vec{x})$

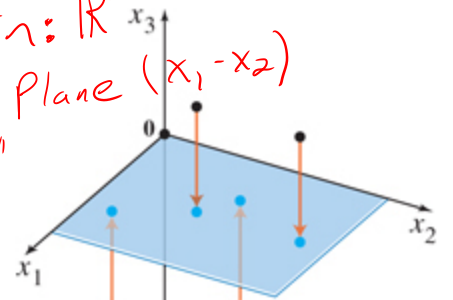
$0 \neq 1$
no solution

Ex 2: If $A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix}$, then the transformation $\mathbf{x} \mapsto A\mathbf{x}$ projects points in \mathbb{R}^3 onto the x_1, x_2 -plane because

$$\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \mapsto \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 0 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \\ 0 \end{bmatrix}$$

$$A = \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \end{bmatrix} \quad A \begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} = \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

Codomain: \mathbb{R}^3
Range: Plane (x_1, x_2)
" \mathbb{R}^2 "



Codomain: \mathbb{R}^2
Range: \mathbb{R}^2

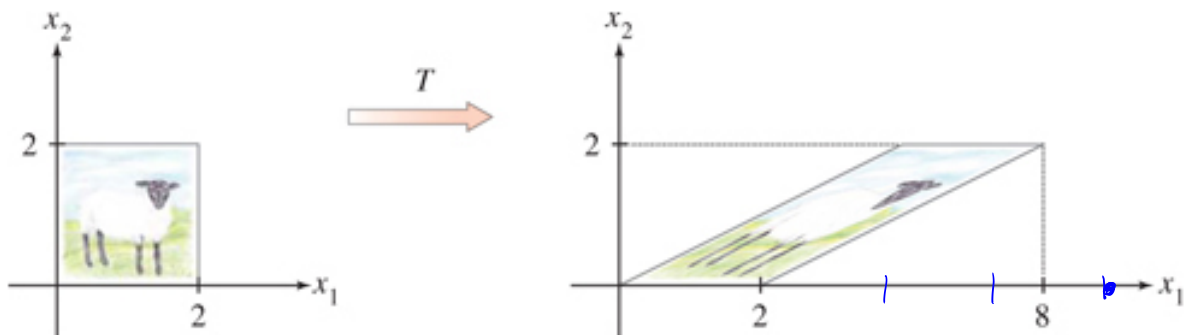
Ex 3: Let $A = \begin{bmatrix} 1 & 3 \\ 0 & 1 \end{bmatrix}$. The transformation $T: \mathbb{R}^2 \rightarrow \mathbb{R}^2$ defined by $T(\mathbf{x}) = A\mathbf{x}$ is called a shear transformation.

For the image below, let's look at the transformations of the vectors $\begin{bmatrix} 2 \\ 0 \end{bmatrix}$, $\begin{bmatrix} 0 \\ 2 \end{bmatrix}$, and $\begin{bmatrix} 2 \\ 2 \end{bmatrix}$

$$T \begin{bmatrix} 2 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 & 3 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 2 \\ 0 \end{bmatrix} = \begin{bmatrix} 2 \\ 0 \end{bmatrix}$$

$$T \begin{bmatrix} 0 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 & 3 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 0 \\ 2 \end{bmatrix} = \begin{bmatrix} 6 \\ 2 \end{bmatrix}$$

$$T \begin{bmatrix} 2 \\ 2 \end{bmatrix} = \begin{bmatrix} 1 & 3 \\ 0 & 1 \end{bmatrix} \begin{bmatrix} 2 \\ 2 \end{bmatrix} = \begin{bmatrix} 8 \\ 2 \end{bmatrix}$$



Definition

A transformation (or mapping) T is **linear** if:

- (i) $T(\mathbf{u} + \mathbf{v}) = T(\mathbf{u}) + T(\mathbf{v})$ for all \mathbf{u}, \mathbf{v} in the domain of T ;
- (ii) $T(c\mathbf{u}) = cT(\mathbf{u})$ for all scalars c and all \mathbf{u} in the domain of T .

Since the above properties are true for all matrices, then every matrix transformation is a linear transformation. (Though the reverse is not true.)

Furthermore,

If T is a linear transformation, then

$$T(\mathbf{0}) = \mathbf{0}$$

and

$$T(c\mathbf{u} + d\mathbf{v}) = cT(\mathbf{u}) + dT(\mathbf{v})$$

for all vectors \mathbf{u}, \mathbf{v} in the domain of T and all scalars c, d .

(mini proof)

$$\begin{aligned} T(\vec{0}) &= T(o\vec{u}) \\ &= oT(\vec{u}) = \vec{0} \end{aligned}$$

$$\begin{aligned} T(c\vec{u} + d\vec{v}) &= T(c\vec{u}) + T(d\vec{v}) \\ &= cT(\vec{u}) + dT(\vec{v}) \end{aligned}$$

The second property here actually can be generalized to

$$T(c_1\mathbf{v}_1 + \dots + c_p\mathbf{v}_p) = c_1T(\mathbf{v}_1) + \dots + c_pT(\mathbf{v}_p)$$

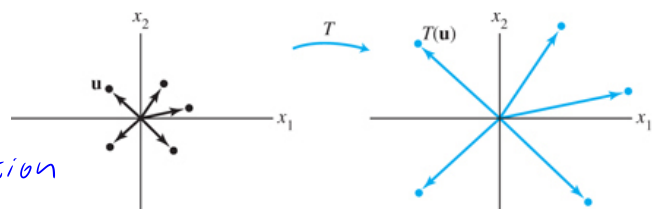
This is referred to as a superposition principle in engineering and physics.

Ex 4: Given a scalar r , define $T : \mathbb{R}^2 \rightarrow \mathbb{R}^2$ by $T(\mathbf{x}) = r\mathbf{x}$. T is called a

contraction when $0 \leq r \leq 1$ and a dilation

when $r > 1$. Let $r = \pi$ and show that T is a linear transformation.

$$\begin{aligned} T(c\mathbf{u} + d\mathbf{v}) &= \pi T(c\vec{u} + d\vec{v}) \\ &= \pi c\vec{u} + \pi d\vec{v} \\ &= c\pi\vec{u} + d\pi\vec{v} \\ &= cT(\vec{u}) + dT(\vec{v}) \\ &\Rightarrow \text{Linear Transformation} \end{aligned}$$



Review Ex. 5 on page 68 of a Rotation Transformation.