

4.4: Coordinate Systems

Math 220: Linear Algebra

Theorem 7 The Unique Representation Theorem

Let $B = \{\mathbf{b}_1, \dots, \mathbf{b}_n\}$ be a basis for a vector space V . Then for each \mathbf{x} in V , there exists a **unique** set of scalars c_1, \dots, c_n such that

WRT; with respect to

$$\mathbf{x} = c_1 \mathbf{b}_1 + \dots + c_n \mathbf{b}_n$$

Proof:

Let $\vec{x} \in V$ be given and suppose there are two representations for \vec{x} WRT B . $\vec{x} = c_1 \vec{b}_1 + \dots + c_n \vec{b}_n$ and $\vec{x} = d_1 \vec{b}_1 + \dots + d_n \vec{b}_n$.

$$\Rightarrow \vec{0} = \vec{x} - \vec{x} = (c_1 - d_1) \vec{b}_1 + \dots + (c_n - d_n) \vec{b}_n$$

since B is a basis and linearly independent, there is only the trivial solution to the homogeneous equation.

$$\Rightarrow c_i - d_i = 0 \text{ for } i = 1, 2, \dots, n \Rightarrow c_i = d_i$$

$\therefore \vec{x}$ has a unique representation.

Definition

Suppose $B = \{\mathbf{b}_1, \dots, \mathbf{b}_n\}$ is a basis for V and \mathbf{x} is in V . The **coordinates of \mathbf{x} relative to the basis B** (or the **B -coordinates of \mathbf{x}**) are the weights c_1, \dots, c_n such that $\mathbf{x} = c_1 \mathbf{b}_1 + \dots + c_n \mathbf{b}_n$.

We call this vector the coordinate vector of \vec{x} (relative to basis B)

$$[\mathbf{x}]_B = \begin{bmatrix} c_1 \\ \vdots \\ c_n \end{bmatrix}$$

or the B -coordinate vector of \vec{x}

$\mathbf{x} \mapsto [\mathbf{x}]_B$ is the coordinate mapping (determined by B)

Ex 1: Consider a basis $B = \{\mathbf{b}_1, \mathbf{b}_2\}$ for \mathbb{R}^2 , where $\mathbf{b}_1 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$ and $\mathbf{b}_2 = \begin{bmatrix} 1 \\ 2 \end{bmatrix}$.

Suppose an \mathbf{x} in \mathbb{R}^2 has the coordinate vector $[\mathbf{x}]_B = \begin{bmatrix} -2 \\ 3 \end{bmatrix}$. Find \mathbf{x} .

$$\vec{x} = -2 \vec{b}_1 + 3 \vec{b}_2$$

$$= -2 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 3 \begin{bmatrix} 1 \\ 2 \end{bmatrix}$$

$$= \begin{bmatrix} 1 \\ 6 \end{bmatrix}$$

coordinates WRT \vec{b}_1 & \vec{b}_2

coordinates WRT \vec{e}_1 and \vec{e}_2

4.4: Coordinate Systems

Ex 2: The entries in the vector $\mathbf{x} = \begin{bmatrix} 1 \\ 6 \end{bmatrix}$ are the coordinates of \mathbf{x} relative to the standard basis $\epsilon = \{\mathbf{e}_1, \mathbf{e}_2\}$, since

$$\begin{bmatrix} 1 \\ 6 \end{bmatrix} = 1 \begin{bmatrix} 1 \\ 0 \end{bmatrix} + 6 \begin{bmatrix} 0 \\ 1 \end{bmatrix} = 1\mathbf{e}_1 + 6\mathbf{e}_2$$

If $\epsilon = \{\mathbf{e}_1, \mathbf{e}_2\}$, then $[\mathbf{x}]_\epsilon = \mathbf{x}$.

$$[\mathbf{x}]_\epsilon = \begin{bmatrix} 1 \\ 6 \end{bmatrix}$$

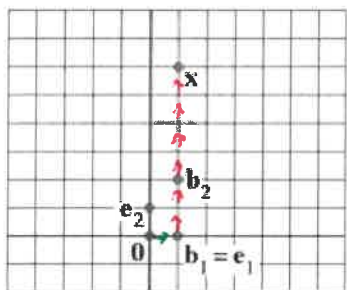
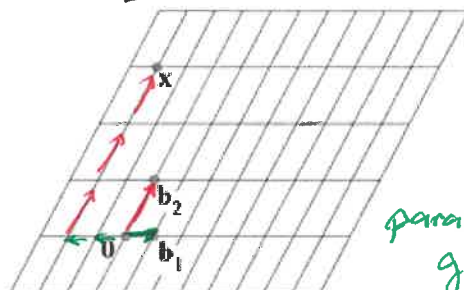


FIGURE 1 Standard graph paper.

$$[\mathbf{x}]_B = -2\mathbf{b}_1 + 3\mathbf{b}_2 = \begin{bmatrix} -2 \\ 3 \end{bmatrix}_B$$



parallelogram grid

FIGURE 2 B-graph paper.

See Example 3 on page 219.

Ex 3: Let $\mathbf{b}_1 = \begin{bmatrix} 2 \\ 1 \end{bmatrix}$, $\mathbf{b}_2 = \begin{bmatrix} -1 \\ 1 \end{bmatrix}$, $\mathbf{x} = \begin{bmatrix} 4 \\ 5 \end{bmatrix}$, and $B = \{\mathbf{b}_1, \mathbf{b}_2\}$. Find the coordinate vector $[\mathbf{x}]_B$ of \mathbf{x} relative to B .

using row reduction

$$c_1 \begin{bmatrix} 2 \\ 1 \end{bmatrix} + c_2 \begin{bmatrix} -1 \\ 1 \end{bmatrix} = \begin{bmatrix} 4 \\ 5 \end{bmatrix} \Rightarrow \underbrace{\begin{bmatrix} 2 & -1 \\ 1 & 1 \end{bmatrix}}_{P_B} \underbrace{\begin{bmatrix} c_1 \\ c_2 \end{bmatrix}}_{[\mathbf{x}]_B} = \underbrace{\begin{bmatrix} 4 \\ 5 \end{bmatrix}}_{\mathbf{x}}$$

$$\Rightarrow \text{rref} \left(\begin{array}{cc|c} 2 & -1 & 4 \\ 1 & 1 & 5 \end{array} \right) \sim \begin{array}{cc|c} 1 & 0 & 3 \\ 0 & 1 & 2 \end{array}$$

$$\text{Thus } [\mathbf{x}]_B = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$$

using the change of basis matrix P_B

$$P_B [\mathbf{x}]_B = \mathbf{x} \Rightarrow [\mathbf{x}]_B = P_B^{-1} \mathbf{x}$$

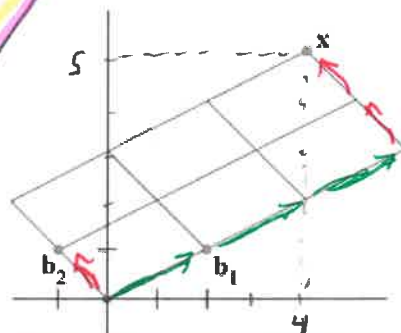
$$\Rightarrow \begin{bmatrix} 1/3 & 1/3 \\ -1/3 & 2/3 \end{bmatrix} \begin{bmatrix} 4 \\ 5 \end{bmatrix} = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$$

Page 2 of 7

change of coordinates

Graphically

$$[\mathbf{x}]_B = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$$



4.4: Coordinate Systems

The matrix P_B changes the B -coordinates of a vector \mathbf{x} into the standard coordinates for \mathbf{x} . An analogous change of coordinates can be carried out for a basis $B = \{\mathbf{b}_1, \dots, \mathbf{b}_n\}$. Let

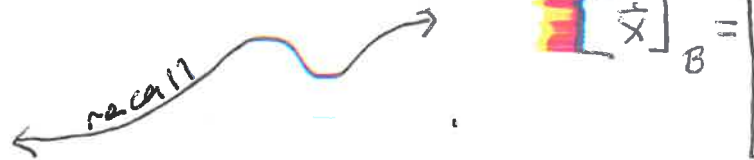
$$P_B = [\mathbf{b}_1 \ \mathbf{b}_2 \ \dots \ \mathbf{b}_n]$$

Then the vector equation

$$\mathbf{x} = c_1 \mathbf{b}_1 + c_2 \mathbf{b}_2 + \dots + c_n \mathbf{b}_n$$

is equivalent to

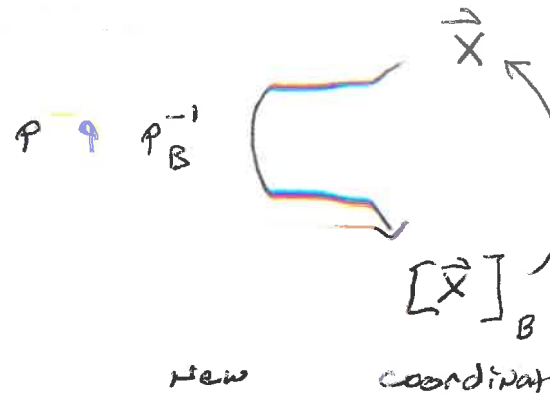
$$\mathbf{x} = P_B [\mathbf{x}]_B$$



We call P_B the **change-of-coordinates matrix** from B to the standard basis \mathbb{R}^n . Left-multiplication by P_B transforms the coordinate vector $[\mathbf{x}]_B$ into

Since the columns of P_B form a basis, they are linearly independent, and have an inverse, which leads to

$$P_B^{-1} \mathbf{x} = [\mathbf{x}]_B$$



4.4: Coordinate Systems

Math 220: Linear Algebra

Theorem 7 The Unique Representation Theorem

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Definition

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$\mathbf{x} \mapsto [\mathbf{x}]_B$ is the coordinate mapping (determined by B)

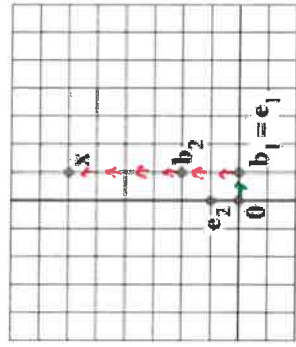
Ex 1: Consider a basis $B = \{\mathbf{b}_1, \mathbf{b}_2\}$ for \mathbb{R}^2 , where $\mathbf{b}_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$ and $\mathbf{b}_2 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}$.

4.4: Coordinate Systems

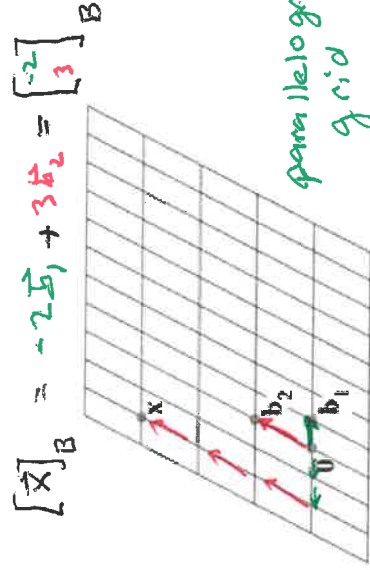
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If $\epsilon = \{\mathbf{e}_1, \mathbf{e}_2\}$, then $[\mathbf{x}]_\epsilon = \mathbf{x}$.



$$[\mathbf{x}]_\epsilon = \begin{bmatrix} 1 \\ 6 \end{bmatrix}$$



$$[\mathbf{x}]_B = -2\vec{b}_1 + 3\vec{b}_2 = \begin{bmatrix} -2 \\ 3 \end{bmatrix}_B$$

FIGURE 1 Standard graph paper.

FIGURE 2 B-graph paper.

See Example 3 on page 219.

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using row reduction

$$c_1 \begin{bmatrix} 2 \\ 1 \end{bmatrix} + c_2 \begin{bmatrix} -1 \\ 1 \end{bmatrix} = \begin{bmatrix} 4 \\ 5 \end{bmatrix} \Rightarrow \begin{bmatrix} 2 & -1 \\ 1 & 1 \end{bmatrix} \begin{bmatrix} c_1 \\ c_2 \end{bmatrix} = \begin{bmatrix} 4 \\ 5 \end{bmatrix}$$

P_B $[\mathbf{x}]_B$

graphically

$$[\mathbf{x}]_B = \begin{bmatrix} 3 \\ 2 \end{bmatrix}$$

4.4: Coordinate Systems

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$$P_B = [\mathbf{b}_1 \quad \mathbf{b}_2 \quad \dots \quad \mathbf{b}_n]$$

Then the vector equation

$$\mathbf{x} = c_1\mathbf{b}_1 + c_2\mathbf{b}_2 + \dots + c_n\mathbf{b}_n$$

is equivalent to

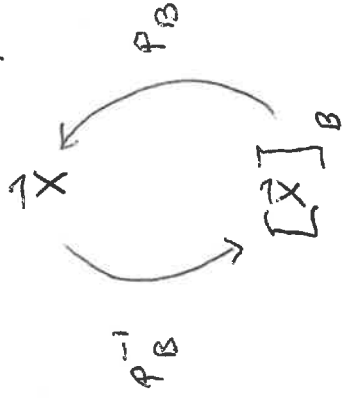
$$\mathbf{x} = P_B[\mathbf{x}]_B$$

$$[\mathbf{x}]_B = \begin{bmatrix} c_1 \\ c_2 \\ \vdots \\ c_n \end{bmatrix}$$

We call P_B the **change-of-coordinates matrix** from B to the standard basis in \mathbb{R}^n . Left-multiplication by P_B transforms the coordinate vector $[\mathbf{x}]_B$ into \mathbf{x} .

Since the columns of P_B form a basis, they are linearly independent, and have an inverse, which leads to

$$P_B^{-1}\mathbf{x} = [\mathbf{x}]_B$$



new coordinate system

4.4: Coordinate Systems

The Coordinate Mapping

Choosing a basis $B = \{b_1, \dots, b_n\}$ for a vector space V introduces a coordinate system in V . The coordinate mapping $\mathbf{x} \mapsto [\mathbf{x}]_B$ connects the possibly unfamiliar space V to the familiar space \mathbb{R}^n . See Figure 5. Points in V can now be identified by their new "names."

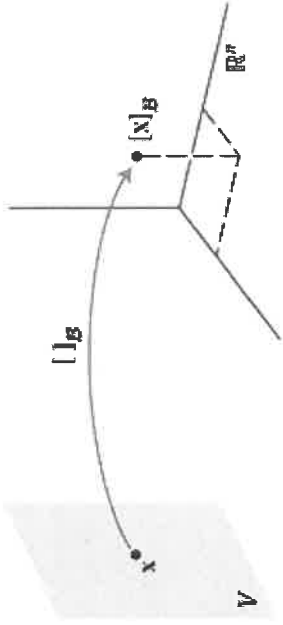


FIGURE 5 The coordinate mapping from V onto \mathbb{R}^n .

Theorem 8

Let $B = \{b_1, \dots, b_n\}$ be a basis for a vector space V . Then the coordinate mapping $\mathbf{x} \mapsto [\mathbf{x}]_B$ is a one-to-one linear transformation from V onto \mathbb{R}^n .

proof is in the text

A one-to-one linear transformation from a vector space V onto a vector space W is called an isomorphism from V onto W .

Essentially, these two vector spaces are indistinguishable.

Ex 4: Let B be the standard basis of the space \mathbb{P}_3 of polynomials; that is, let $B = \{1, t, t^2, t^3\}$. A typical element p of \mathbb{P}_3 has the form

$$p(t) = a_0 + a_1 t + a_2 t^2 + a_3 t^3 \quad \begin{bmatrix} a_0 \end{bmatrix}$$

4.4: Coordinate Systems

So $\mathbf{p} \mapsto [\mathbf{p}]_B$ is an isomorphism from \mathbb{P}_3 onto \mathbb{R}^4 .



Ex 5: Use coordinate vectors to test the linear independence of the sets of polynomials.

a) $1 + 2t^3, 2 + t - 3t^2, -t + 2t^2 - t^3$

verify L.I., by showing there is only the trivial solution to the homogeneous equation $P_0 \vec{x} = \vec{0}$

$$\mathbb{P}_3 \longleftrightarrow \mathbb{R}^4$$

$$\begin{array}{c} \updownarrow \\ \begin{array}{c} p_1 \\ 1 \\ 0 \\ 0 \\ 2 \end{array} \end{array} \quad \begin{array}{c} \updownarrow \\ \begin{array}{c} p_2 \\ 2 \\ 1 \\ -3 \\ 0 \end{array} \end{array} \quad \begin{array}{c} \updownarrow \\ \begin{array}{c} p_3 \\ 0 \\ -1 \\ 2 \\ -1 \end{array} \end{array}$$

$$[p_1]_B \quad [p_2]_B \quad [p_3]_B$$

Use as columns of A.

To verify p_1, p_2, p_3 are L.I. we solve

$$A \vec{x} = \vec{0}$$

$$\begin{bmatrix} 1 & 2 & 0 & 0 \\ 0 & 1 & -1 & 0 \\ 0 & -3 & 2 & 0 \\ 2 & 0 & -1 & 0 \end{bmatrix} \sim \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

NO free variables.

Is this a basis for \mathbb{P}_3 ? since the vectors are L.I. the polynomials are also L.I.

b) $(1-t)^2, t - 2t^2 + t^3, (1-t)^3$

$$\mathbb{P}_3 \longleftrightarrow \mathbb{R}^4$$

$$\begin{array}{c} \updownarrow \\ \begin{array}{c} 1 \\ -2 \\ 1 \\ 0 \end{array} \end{array} \quad \begin{array}{c} \updownarrow \\ \begin{array}{c} 0 \\ 1 \\ -2 \\ 1 \end{array} \end{array} \quad \begin{array}{c} \updownarrow \\ \begin{array}{c} 1 \\ -3 \\ 3 \\ -1 \end{array} \end{array}$$

4.4: Coordinate Systems

Ex6: Let $\mathbf{v}_1 = \begin{bmatrix} 3 \\ 6 \\ 2 \end{bmatrix}$, $\mathbf{v}_2 = \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$, $\mathbf{x} = \begin{bmatrix} 3 \\ 12 \\ 7 \end{bmatrix}$,

and $B = \{\mathbf{v}_1, \mathbf{v}_2\}$. Then B is a basis for $H = \text{Span}\{\mathbf{v}_1, \mathbf{v}_2\}$. Determine if \mathbf{x} is in H , and if it is, find the coordinate vector of \mathbf{x} relative to B .

we will find $[\tilde{\mathbf{x}}]_B$ by row reducing.

$$\left[\begin{array}{cc|cc} 3 & -1 & 3 & 1 \\ 6 & 0 & 12 & 0 \\ 2 & 1 & 7 & 0 \end{array} \right] \sim \left[\begin{array}{cc|cc} 1 & 0 & 2 & 2 \\ 0 & 1 & 3 & 3 \\ 0 & 0 & 0 & 0 \end{array} \right]$$

← consistent and thus $\tilde{\mathbf{x}} \in H$.

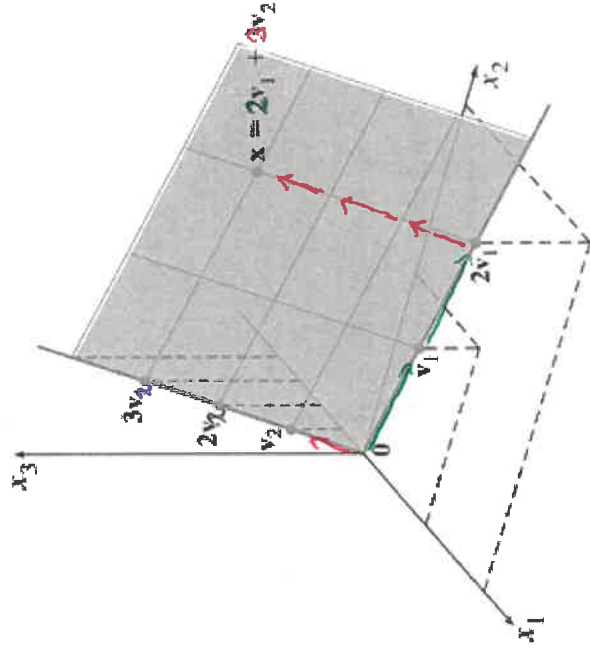
$$\Rightarrow \tilde{\mathbf{x}} = 2 \begin{bmatrix} 3 \\ 6 \\ 2 \end{bmatrix} + 3 \begin{bmatrix} -1 \\ 0 \\ 1 \end{bmatrix}$$

$$\Rightarrow [\tilde{\mathbf{x}}]_B = \begin{bmatrix} 2 \\ 3 \end{bmatrix}$$

notice that matrix

$$P_B = \begin{bmatrix} 3 & -1 \\ 6 & 0 \\ 2 & 1 \end{bmatrix} \text{ is not}$$

square and so not



4.4: Coordinate Systems

Practice Problems

1. Let $\mathbf{b}_1 = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$, $\mathbf{b}_2 = \begin{bmatrix} -3 \\ 4 \\ 0 \end{bmatrix}$, $\mathbf{b}_3 = \begin{bmatrix} 3 \\ -6 \\ 3 \end{bmatrix}$, and $\mathbf{x} = \begin{bmatrix} -8 \\ 2 \\ 3 \end{bmatrix}$.

- Show that the set $B = \{\mathbf{b}_1, \mathbf{b}_2, \mathbf{b}_3\}$ is a basis of \mathbb{R}^3 . *Yes, three pivots*
- Find the change-of-coordinates matrix from B to the standard basis.
- Write the equation that relates \mathbf{x} in \mathbb{R}^3 to $[\mathbf{x}]_B$.

d. Find $[\mathbf{x}]_B$, for the \mathbf{x} given above.

(b), $\vec{x} \uparrow$
 $P_B = \begin{bmatrix} 1 & -3 & 3 \\ 0 & 4 & -6 \\ 0 & 0 & 3 \end{bmatrix}$
 $[\vec{x}]_B$

(c) $P_B [\vec{x}]_B = \vec{x}$

(d) $[\vec{x}]_B = P_B^{-1} \vec{x} = \begin{bmatrix} 1 & -3 & 3 \\ 0 & 4 & -6 \\ 0 & 0 & 3 \end{bmatrix}^{-1} \begin{bmatrix} -8 \\ 2 \\ 3 \end{bmatrix} = \begin{bmatrix} -5 \\ 2 \\ 1 \end{bmatrix}$
 so $[\vec{x}]_B = \begin{bmatrix} -5 \\ 2 \\ 1 \end{bmatrix}$

Alt. solution:
 $\left[\begin{array}{ccc|c} 1 & -3 & 3 & -8 \\ 0 & 4 & -6 & 2 \\ 0 & 0 & 3 & 3 \end{array} \right] \sim \left[\begin{array}{ccc|c} 1 & 0 & 0 & -5 \\ 0 & 1 & 0 & 2 \\ 0 & 0 & 1 & 1 \end{array} \right]$

2. The set $B = \{1+t, 1+t^2, t+t^2\}$ is a basis for \mathbb{P}_2 . Find the coordinate vector of $\mathbf{p}(t) = 6 + 3t - t^2$ relative to B .

$\text{ref} \left(\begin{array}{c|c} 1 & 0 \\ 0 & 1 \\ 0 & 3 \end{array} \right) \sim \begin{array}{c|c} 1 & 0 \\ 0 & 1 \\ 0 & 0 \end{array} \begin{array}{c} 5 \\ 1 \\ 0 \end{array}$