

B.4: Motion in Space: Velocity and Acceleration

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If $\vec{r}(t)$ gives the position of a particle moving thru space, then (as expected) $\vec{v}(t) = \dot{\vec{r}}(t)$ and $\vec{a}(t) = \ddot{\vec{r}}(t)$.

Ex1: Find and sketch $\vec{r}, \vec{v}, \vec{a}$ at $t = \pi/6$ if

$$\vec{r}(t) = \langle \sin(t), 2\cos(t) \rangle$$

$$\vec{r}(\pi/6) = \langle \frac{1}{2}, \sqrt{3} \rangle$$

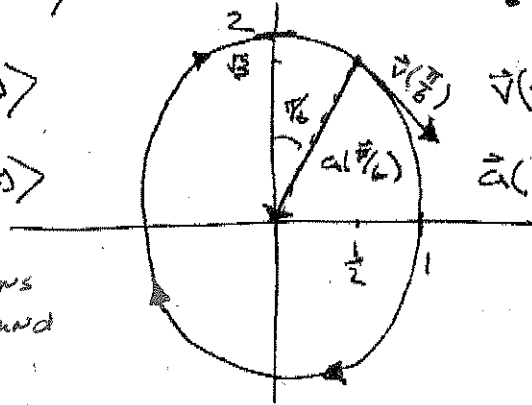
$$\vec{v}(t) = \langle \cos(t), -2\sin(t) \rangle$$

$$\vec{v}(\pi/6) = \langle \frac{\sqrt{3}}{2}, -1 \rangle$$

$$\vec{a}(t) = \langle -\sin(t), -2\cos(t) \rangle$$

$$\vec{a}(\pi/6) = \langle -\frac{1}{2}, -\sqrt{3} \rangle$$

main point of ex 1: \vec{r}, \vec{v} , and \vec{a} have unique directions and \vec{a} has a tangential and normal component.



Ex2: Find $\vec{v}(t)$ and $\vec{r}(t)$ if $\vec{a}(t) = \langle 0, 0, 1 \rangle$ and

$$\vec{v}(0) = \langle 1, -1, 2 \rangle \text{ and } \vec{r}(2) = \vec{0}$$

main point of ex 2: Integration requires finding constants of integration.

Tangential and Normal components of Acceleration

\vec{v} gives velocity and we use $v = |\vec{v}|$ to represent speed.

Goal: Find a_T and a_N s.t.

$$\vec{a} = a_T \vec{T} + a_N \vec{N}$$

This is the derivation.

Now, recall $\vec{T}(t) = \frac{\dot{\vec{r}}(t)}{|\dot{\vec{r}}(t)|} = \frac{\vec{v}(t)}{|\vec{v}(t)|} = \frac{\vec{v}}{v}$

$$\Rightarrow \vec{v} = v \vec{T}$$

$$\Rightarrow \vec{a} = \vec{v}' = v' \vec{T} + v \vec{T}'$$

This is almost of the form $\vec{a} = a_T \vec{T} + a_N \vec{N}$, but we must relate \vec{T}' and \vec{N} .

To do this, we incorporate cumulative. Recall $k = \frac{|\vec{T}'|}{|\vec{T}|} = \frac{|\vec{T}'|}{v} \Rightarrow |\vec{T}'| = kv$

but we defined the unit normal as $\vec{N} = \frac{\vec{T}'}{|\vec{T}'|}$

$$\Rightarrow \vec{T}' = \vec{N} |\vec{T}'| = kv \vec{N}$$

* Hence $\vec{a} = v' \vec{T} + kv^2 \vec{N}$

Now we can write

$$\vec{a} = a_T \hat{T} + a_N \hat{N} \quad \text{where } a_T = v' \quad \text{and } a_N = kv^2$$

Find a_T and a_N in terms of \vec{r} .

$$\begin{aligned} a_T: \quad \vec{v} \cdot \vec{a} &= vT \cdot (v' \hat{T} + kv^2 \hat{N}) \\ &= vv' \hat{T} \cdot \hat{T} + kv^3 \hat{T} \cdot \hat{N} \quad (\text{since } \hat{T} \cdot \hat{T} = 1 \\ &= v \cdot v' \quad \text{solve } \vec{v} \cdot \vec{a} = v v' \quad \text{for } v' \quad (\hat{T} \cdot \hat{N} = 0) \end{aligned}$$

emphasize that these are scalars

$$\Rightarrow a_T = v' = \frac{\vec{v} \cdot \vec{a}}{v} = \frac{\vec{r}'(t) \cdot \vec{r}''(t)}{|\vec{r}'(t)|}$$

$$a_N: \quad kv^2 = \frac{|\vec{r}'(t) \times \vec{r}''(t)|}{|\vec{r}'(t)|^3} = \frac{|\vec{r}'(t) \times \vec{r}''(t)|}{|\vec{r}'(t)|^2}$$

Ex 3: A particle moves along the twisted cubic $\vec{r}(t) = \langle t, t^2, t^3 \rangle$. Find the tangential and normal components of acceleration.

Notice $k = \frac{a_N}{|\vec{r}'(t)|^2}$

cool observation

$a_T \neq 0$ and $a_N = 0$
corresponds to linear motion.

$a_T = 0$ and $a_N \neq 0$
corresponds to circular motion.