

2.2: Linear Transformations in Geometry

(I) use Mathematica to visualize transformations.

scaling by $k \in (k, \ell)$

reflections. Goal: visualize transformations

shear Goal: memorize transformations matrices.

rotations.

(II) General projections of \vec{x} in the direction of the unit vector \vec{u} along L .

$$\text{proj}_L(\vec{x}) = \vec{x}''$$

From Calc III (12.3)

$$\text{proj}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|^2} \vec{a}$$

$$= \left(\frac{\vec{a}}{|\vec{a}|} \cdot \vec{b} \right) \frac{\vec{a}}{|\vec{a}|}$$

notice that if \vec{a} is a unit vector, then $\frac{\vec{a}}{|\vec{a}|} = \vec{a}$

$$= (\vec{x} \cdot \vec{u}) \vec{u} *$$

Goal: show $\text{proj}_L(\vec{x})$ is a L.T.

$$= \begin{pmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \cdot \begin{bmatrix} u_1 \\ u_2 \end{bmatrix} \end{pmatrix} \begin{bmatrix} u_1 \\ u_2 \end{bmatrix}$$

$$= (x_1 u_1 + x_2 u_2) \begin{bmatrix} u_1 \\ u_2 \end{bmatrix}$$

$$* \vec{x}'' = (\vec{x} \cdot \vec{u}) \vec{u} = k \vec{u}$$

$$= \begin{bmatrix} x_1 u_1^2 + x_2 u_1 u_2 \\ x_1 u_1 u_2 + x_2 u_2^2 \end{bmatrix}$$

$$= x_1 \begin{bmatrix} u_1^2 \\ u_1 u_2 \end{bmatrix} + x_2 \begin{bmatrix} u_1 u_2 \\ u_2^2 \end{bmatrix}$$

$$= \begin{bmatrix} u_1^2 & u_1 u_2 \\ u_1 u_2 & u_2^2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

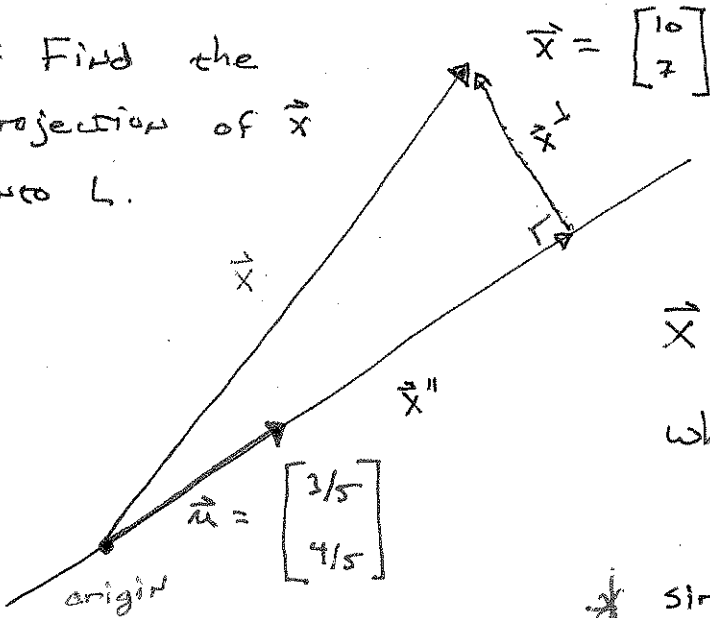
projection matrix A

Since $\text{proj}_L(\vec{x}) = A\vec{x}$, we know the projection is a

Goal: use vector concepts to learn about \vec{x}^{\parallel} & \vec{x}^{\perp}

2.2
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ex1: Find the projection of \vec{x} onto L .



$$L: 4x - 3y = 0.$$

$$\vec{x} = \vec{x}^{\parallel} + \vec{x}^{\perp}$$

$$\text{where } \vec{x}^{\parallel} = \text{proj}_L(\vec{x})$$

* since $\vec{u} \parallel L$, we recall that $\vec{x}^{\parallel} = k\vec{u}$ where $k = \vec{x} \cdot \vec{u}$

we know $0 = \vec{x}^{\perp} \cdot \vec{u}$

Alternate derivation of k using \vec{x}^{\perp}

$$= (\vec{x} - \vec{x}^{\parallel}) \cdot \vec{u}$$

$$= (\vec{x} - k\vec{u}) \cdot \vec{u}$$

$$= \vec{x} \cdot \vec{u} - k\|\vec{u}\|^2$$

using * on p1

now $k = \vec{x} \cdot \vec{u} = \begin{bmatrix} 10 \\ 7 \end{bmatrix} \cdot \begin{bmatrix} 3/5 \\ 4/5 \end{bmatrix} = 58/5$

so $\vec{x}^{\parallel} = k\vec{u} = \frac{58}{5} \begin{bmatrix} 3/5 \\ 4/5 \end{bmatrix} = \begin{bmatrix} 174/25 \\ 232/25 \end{bmatrix}$

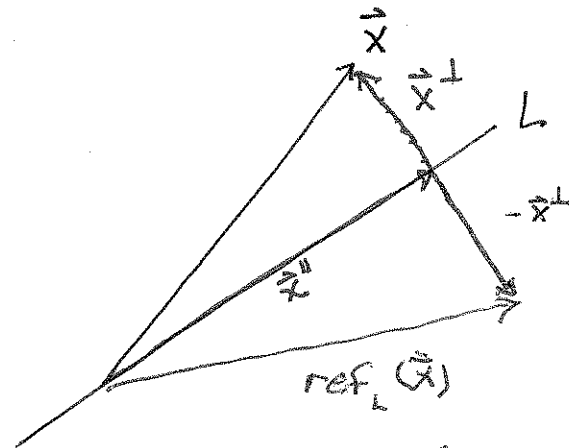
and $\vec{x}^{\perp} = \vec{x} - \vec{x}^{\parallel} = \begin{bmatrix} 10 \\ 7 \end{bmatrix} - \begin{bmatrix} 174/25 \\ 232/25 \end{bmatrix} = \begin{bmatrix} 76/25 \\ -57/25 \end{bmatrix}$

you can confirm that $\vec{x}^{\parallel} + \vec{x}^{\perp} = \vec{x}$ and $\vec{x}^{\parallel} \cdot \vec{x}^{\perp} = 0$

Goal: Show $\text{ref}_L(\vec{x})$ is a L.T.

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Reflections about the line L .



Two different formulas for the reflection

v1: $\text{ref}_L(\vec{x}) = \vec{x}'' - \vec{x}^\perp$
 $= (\vec{x} - \vec{x}^\perp) - \vec{x}^\perp$
 $= \vec{x} - 2\vec{x}^\perp$ (in terms of \vec{x}^\perp)

v2: $\text{ref}_L(\vec{x}) = \vec{x}'' - \vec{x}^\perp$ (in terms of \vec{x}'' & \vec{u})
 $= \vec{x}'' - (\vec{x} - \vec{x}'')$
 $= 2\vec{x}'' - \vec{x}$
 $= 2(\vec{x} \cdot \vec{u})\vec{u} - \vec{x}$ where \vec{u} is a unit vector parallel to L .

Show the reflection is a linear transform.

$$= 2 \begin{bmatrix} u_1^2 & u_1 u_2 \\ u_1 u_2 & u_2^2 \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} - \begin{bmatrix} x_1 \\ x_2 \end{bmatrix}$$

unit vector parallel to L .

$$= x_1 \begin{bmatrix} 2u_1^2 - 1 \\ 2u_1 u_2 \end{bmatrix} + x_2 \begin{bmatrix} 2u_1 u_2 \\ 2u_2^2 - 1 \end{bmatrix}$$

and $u_1^2 + u_2^2 = 1$ since \vec{u} is a unit vector.

$$= x_1 \begin{bmatrix} u_1^2 - u_2^2 \\ 2u_1 u_2 \end{bmatrix} + x_2 \begin{bmatrix} 2u_1 u_2 \\ u_2^2 - u_1^2 \end{bmatrix}$$

$$= \begin{bmatrix} a & b \\ b & -a \end{bmatrix} \begin{bmatrix} x_1 \\ x_2 \end{bmatrix} \quad \text{where } a = u_1^2 - u_2^2 \text{ and } b = 2u_1 u_2$$

Since $\text{ref}_L(\vec{x}) = A\vec{x}$ we know the reflection is a linear transform