

LINES

12.5: Equations of Lines and Planes

Recall from Friday (animations), that a line is the point given by position vector  $\vec{r}_0$  and in the direction of  $\vec{v}$ , can be expressed by the vector equation  $\vec{r} = \vec{r}_0 + t\vec{v}$  (t a parameter).

If  $\vec{r} = \langle x, y, z \rangle$

$\vec{r}_0 = \langle x_0, y_0, z_0 \rangle$

$\vec{v} = \langle a, b, c \rangle$ , then

$$\langle x, y, z \rangle = \langle x_0 + ta, y_0 + tb, z_0 + tc \rangle$$

and we have the parametric equations of a line L thru  $(x_0, y_0, z_0)$  parallel to  $\vec{v}$

$$x = x_0 + ta, \quad y = y_0 + tb, \quad z = z_0 + tc, \quad t \in \mathbb{R}$$

Ex: Find the vector equation of the line thru  $(1, 2, 3)$  parallel to  $\langle 4, 5, 6 \rangle$

Eliminating the parameter gives the symmetric equations 
$$\frac{x-x_0}{a} = \frac{y-y_0}{b} = \frac{z-z_0}{c}$$
 where  $a, b, c \neq 0$ .

If (for example)  $a=0$ ,  $x=x_0$ ,  $y-y_0 = \frac{c}{b}(z-z_0)$  which is a line in the plane  $x=x_0$ .

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Ex2: Find the symmetric equations of the line in (ex1) & the pt where it intersects the xy-plane, → (when z=0).

To describe the line from  $\vec{r}_0$  to  $\vec{r}_1$ , we have

$$\vec{r} = (1-t)\vec{r}_0 + t\vec{r}_1, \quad 0 \leq t \leq 1. \quad (\text{don't memorize!})$$

Planes can be determined by a point and a normal vector (orthogonal). Why?

If  $\vec{r}$  and  $\vec{r}_0$  are position vectors of points

on the plane w/ normal  $\vec{n}$ , then  $\vec{n} \cdot (\vec{r} - \vec{r}_0) = 0$ .

This can be written as  $\vec{n} \cdot \vec{r} = \vec{n} \cdot \vec{r}_0$  (vector equation of the plane).

If  $\vec{n} = \langle a, b, c \rangle$

$$\vec{r} = \langle x, y, z \rangle$$

and  $\vec{r}_0 = \langle x_0, y_0, z_0 \rangle$ , then

$$\vec{n} \cdot (\vec{r} - \vec{r}_0) = \langle a, b, c \rangle \cdot \langle x - x_0, y - y_0, z - z_0 \rangle$$

$$= a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

Ex3: Find the equation of the plane thru (1,2,3) w/

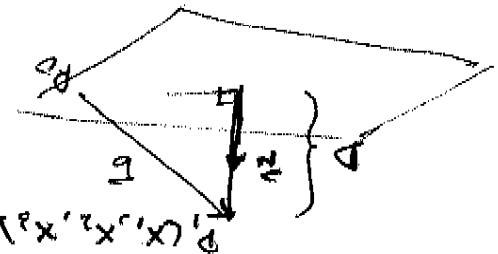
Normal  $\vec{n} = \langle 4, 5, 6 \rangle$

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$$\frac{|a_1x_1 + b_1y_1 + c_1z_1 + d_1|}{\sqrt{a_1^2 + b_1^2 + c_1^2}} = \frac{|a_2x_1 + b_2y_1 + c_2z_1 + d_2|}{\sqrt{a_2^2 + b_2^2 + c_2^2}}$$

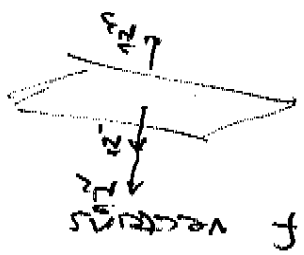
← sum to zero since checked terms on the plane.

Suppose  $P_0(x_0, y_0, z_0)$  is a point on  $ax + by + cz + d = 0$ .  
 $\vec{b} = \langle x_1 - x_0, y_1 - y_0, z_1 - z_0 \rangle$ . Now  $D = |\text{comp}_{\vec{n}} \vec{b}|$



We need the length of  $\vec{n}$ .  
 It is not enough to know the direction,  $\vec{n} = \langle a, b, c \rangle$ .

Find the distance from a plane to a point.



NOTE: There are an infinite number of vectors normal to a plane at a point.

- a) use  $\vec{n}_1 \times \vec{n}_2$  to find  $\vec{n} \parallel$  to the line  $L$ .
- b) Let  $z=0$  to find a point on  $L$ .

Ex: Find the parametric equations for the line of intersection of the planes  $z = x + y$  &  $2x - 5y - z = 1$

Def: We define the angle between planes to be the angle between normals.

Question: How would I find the equation of the line thru 3 points that are not collinear?

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