

## 5.4: Least Squares.

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Ex1: Find a linear model to describe height as a function of arm span.

$$c_0 R + c_1 = H$$

collect student data.

$$A \vec{x} = \vec{b}$$
$$\begin{bmatrix} R_1 & 1 \\ R_2 & 1 \\ R_3 & 1 \\ \vdots & \end{bmatrix} \begin{bmatrix} c_0 \\ c_1 \end{bmatrix} = \begin{bmatrix} H_1 \\ H_2 \\ H_3 \\ \vdots \end{bmatrix}$$

can we solve  $A\vec{x} = \vec{b}$ ? ... no, it's inconsistent.

since we can't find a perfect fit, let's look for the "best possible"  $\vec{x}$  ... call it  $\vec{x}^*$ .

$$\vec{x}^* = (A^T A)^{-1} A^T \vec{b} \quad \text{or the solution to}$$

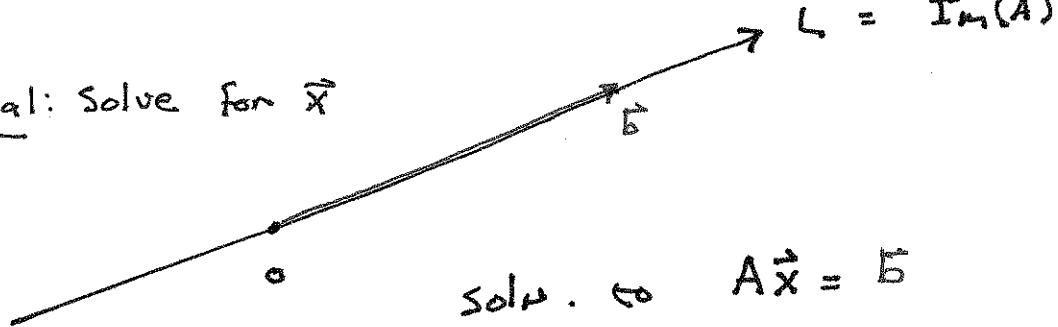
$$A^T A \vec{x}^* = A^T \vec{b} \dots$$

compare to the least squares sol. on the calculator...

Wow! Where did this come from?

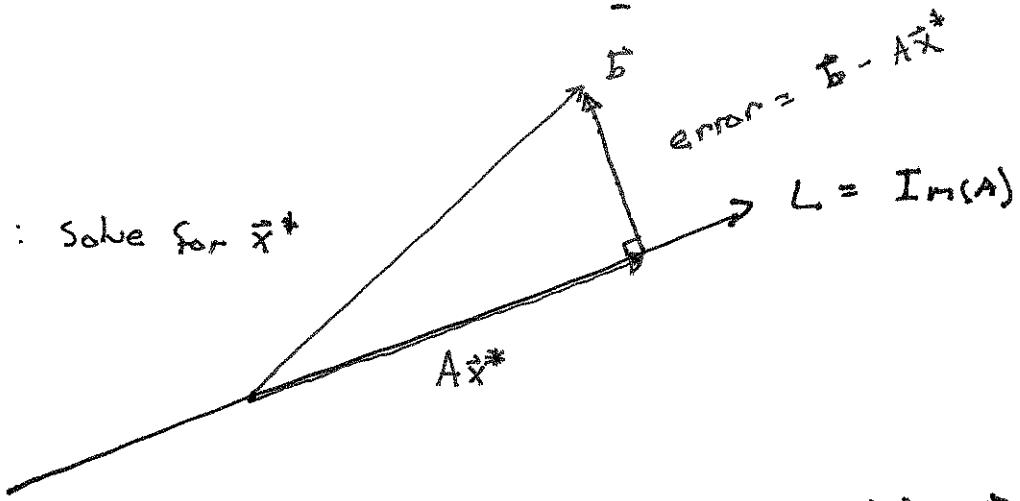
In 2D:  $A: \mathbb{R}^2 \rightarrow \mathbb{R}^2$

Goal: Solve for  $\vec{x}$



is the  $\vec{x}$  s.t.  $A\vec{x} = \vec{b}$

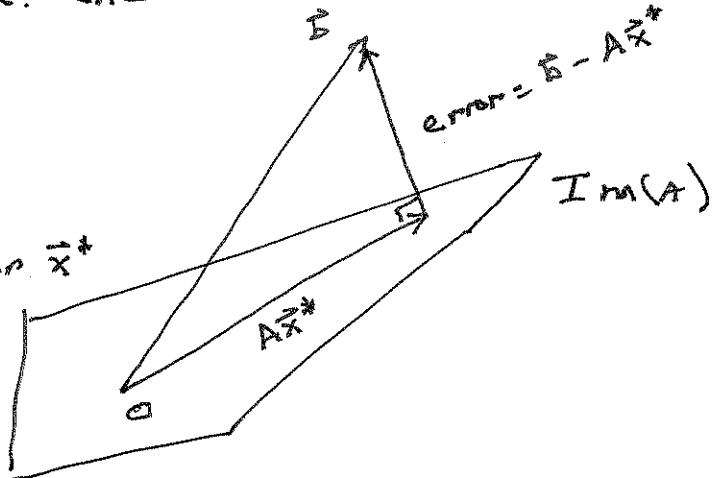
Goal: Solve for  $\vec{x}^*$



The closest vector to  $\vec{b}$  in  $\text{Im}(A)$  is  $A\vec{x}^*$  and so we want to find this  $\vec{x}^*$  s.t. the error vector  $\vec{b} - A\vec{x}^*$  is minimized.

In 3D:  $A: \mathbb{R}^3 \mapsto \mathbb{R}^3$

Goal: solve for  $\vec{x}^*$



consider  $V = \text{Im}(A)$  where  $A = [\vec{v}_1 \dots \vec{v}_m]$

$$V^\perp = \left\{ \vec{x} \in \mathbb{R}^n \mid \vec{v}_i^T \vec{x} = 0 \quad \text{for } i=1, \dots, m \right\}$$

The solutions

$$\Rightarrow \begin{bmatrix} -\vec{v}_1^T & - \\ \vdots & \\ -\vec{v}_m^T & - \end{bmatrix} \vec{x} = \vec{0} \quad \text{make up } V^\perp.$$

$$\Rightarrow V^\perp = (\text{Im}(A))^\perp = \text{Ker}(A^T).$$

Thm:

(a) if  $A$  is an  $n \times n$  matrix,  $\text{ker}(A) = \text{ker}(A^T A)$ .

\* key concept in the proof:

If  $\text{ker}(A) \subseteq \text{ker}(A^T A)$  and  $\text{ker}(A^T A) \subseteq \text{ker}(A)$

then  $\text{ker}(A) = \text{ker}(A^T A)$ .

(b) if  $A$  is an  $n \times m$  matrix w/  $\text{ker}(A) = \{\vec{0}\}$

then  $A^T A$  is invertible.

\* This follows from A.

Df: Consider a lin. sys.  $A \vec{x} = \vec{b}$  where  $A$  is an  $n \times m$  matrix. A vector  $\vec{x}^* \in \mathbb{R}^m$  is called a least-squares sol. of this system if  $\|\vec{b} - A \vec{x}^*\| \leq \|\vec{b} - A \vec{x}\|$  for all  $\vec{x} \in \mathbb{R}^m$

Q: Why is this called the "least-squares" soln.?

Logik

$$\text{We want } \vec{x}^* \text{ sol. } \Leftrightarrow A\vec{x} = \vec{b}$$

$$\|\vec{b} - A\vec{x}\| \leq \|\vec{b} - A\vec{x}\| \quad \text{for all } \vec{x} \in \mathbb{R}^n$$

$$\Leftrightarrow \text{note: } A\vec{x}^* = \text{proj}_V \vec{b}$$

$$\vec{b} - A\vec{x}^* \in V^\perp = (\text{Im}(A))^\perp = \ker(A^T)$$

$$\Leftrightarrow$$

$$A^T(\vec{b} - A\vec{x}^*) = \vec{0}$$

$$\Leftrightarrow$$

$$A^T A \vec{x}^* = A^T \vec{b} \quad (\text{the normal eqs} \Leftrightarrow A\vec{x} = \vec{b}).$$

If the cols of  $A = \begin{bmatrix} \vec{v}_1 & \dots & \vec{v}_m \end{bmatrix}$  form a basis

for  $V \Rightarrow \ker(A) = \{\vec{0}\} \Rightarrow A^T A$  is invertible.

$$\Rightarrow \vec{x}^* = (A^T A)^{-1} A^T \vec{b}$$

$$\text{and } \text{proj}_V \vec{b} = A\vec{x}^* = A(A^T A)^{-1} A^T \vec{b}.$$

Thm: Consider a subspace  $V$  of  $\mathbb{R}^n$

w/ basis  $\vec{v}_1, \dots, \vec{v}_n$ . Let  $A = \begin{bmatrix} \vec{v}_1 & \dots & \vec{v}_n \end{bmatrix}$ .

then the matrix of the orthogonal projection onto  $V$  is  $A(A^T A)^{-1} A^T$